

REEL

mschedler.com
Pwd: msReel2024

LINKEDIN

linkedin.com/in/mschedler

NATIONALITY

Austrian / European

LOCATED

Vienna, Austria

LEGAL FORM

Sole proprietorship
Self-employed since 2008

LANGUAGE

German (Native)
English (Fluent)

SOFTWARE

Maya
Cinema 4D
Shotgun & RV
Faceware
After Effects
Photoshop
Illustrator
InDesign
TC Particular

SKILLS

Character Animation
Creature Animation
Team Management
Rig testing
Basic rigging & setups
Test animations
USD workflow
Camera Layout

SENIOR / LEAD ANIMATOR

Cartoon Animation / VFX Creature Animation / Team Review & Development

SUMMARY

Highly skilled Senior/Lead Animator with over 14 years of professional experience in animated features, VFX productions, and popular series such as House Of The Dragon 1+2, Shazam 2 and Moonbound. Led animation teams of up to twelve animators on three movies and supervised teams of up to five animators on three advertising projects. Key role in securing approvals for pitches of two web/TV series. Contributed to the remarkable success of promotional videos and shorts on YouTube, receiving over 350 million views. Since 2019, located in Vienna and working remotely.

WORK EXPERIENCE

Pixomondo: Lead Animator, Self-employed, Stuttgart (Remote), Jan 2024 - May 2024

Series: "House Of The Dragon - Season 2"

- Dragon animations with strong focus on the dragon fight scenes in the sky in the acclaimed EP4 "Battle of Rookrest"
- Daily shot reviews and supporting artists with artistic and technical queries. Troubleshooting technical issues with other departments and providing status reports to different teams in daily lead/sup calls in the absence of the supervisor.

RiseFX: Senior Animator, Self-employed, Berlin (Remote), Sep 2022 – Apr 2023

Two live action features and one series: n.a.

Pixomondo: Senior Animator, Self-employed, Stuttgart (Remote), Jul 2021 - Jul 2022

Series: "House Of The Dragon - Season 1"

Feature: "Shazam! Fury Of Gods"

Feature: "Magic Flute"

Series: "Upload Season 2"

Series: "Carnival Row Season 2"

- Animated a giant snake sequence, took over shots with wing animations of fairies, resolved challenging pigeon shots and completed complex dragon shots
- Animated dragons on a rampage and actor vs dragon interaction incl. plate to dd transitions
- Successfully defined the direction of some troublesome shots of fellow animators that repeatedly got pushed back by client feedback

Mackevision: Lead Animator, Self-employed, Stuttgart (Remote), May 2021 - Jul 2021

Feature: "Hui Buh 2 und das Hexenschloss"

- Facial animation of multiple mocap shots, including body adjustments to enhance and structure the performance, bringing the acting on point.
- Guided three animators by giving feedback on their animations, pushing their shots, and resolving technical issues.

Aixsponza: Senior Animator, Self-employed, Munich (Remote), Feb 2021 - Mar 2021

Commercial for Capri "Superfriends"

Aixsponza: Senior Animator, Self-employed, Munich (Remote), Nov 2020 - Dec 2020

Commercial for Capri: "Animal"

Eat My Dear: Senior Animator, Self-employed, Vienna, Sep 2020 - Oct 2020

Commercial for TantoGrip

Commercial for Tyrolia

STRENGTHS

Vision

Quickly grasping the vision of the Director and Supervisor

Iterations

Typically receiving minimal feedback and few iterations from clients

Workflows

Integrated various animation workflows over time to efficiently handle every animation task.

Motivation

Easily motivated by positive competition

Collaboration

Loves collaborating with people and striving together to create outstanding animations

Creativity

Accustomed to working creatively and coming up with original ideas

Endurance

Strong endurance and consistent performance up to the deadline

Aixsponza: **Senior Animator**, Self-employed, Munich (Remote), Jun 2020- Sep 2020

Commercial for Penny: "Misfits"

Commercial for Capri Sun: "Paper Straw"

Vast: **Senior Animator**, Self-employed, Vienna, Jun 2019 - Apr 2020

Animated feature: "Moonbound"

- Animated 77 shots from cartoony action to funny acting with a quota of 7,1 sec/week.
- Involved in the preproduction doing animation tests and supporting the Sup

Pixomondo: **Senior Animator**, Self-employed, Frankfurt (Remote), Jan 2019 - May 2019

Feature: "Sprite Sisters"

Series: "Carnival Row Season 1"

- Animated a sequence with an elephant falling on a roof and a flying duck. The shots were featured in the trailer and showcased as a clip before the release
- Created some more fairy-wing fly & fight animations
- Recreated all flight cycles for the team to improve blurred shapes and volume of the wings

Pixomondo: **Senior Animator**, Self-employed, Frankfurt, Apr 2018 - Nov 2018

Series: "Game Of Thrones Season 8 - The Iron Throne"

Series: "Carnival Row Season 01"

- Animated Drogon nudging Danny's lifeless body and melting the Iron Throne with his firebreath
- Animated high and low frequency fairy-wings in flying, fighting and acting shots

Eat My Dear: **Senior Animator**, Self-employed, Vienna, Apr 2008 – Nov 2008

Commercial: TV-Spot for Simpli TV

Expanse: **Senior Animator**, Self-employed, Oslo, Feb 2018 – Mar 2018

Game Trailers: "Legend Of Solgard" for King

Full list of experience on LinkedIn: [linkedin.com/in/mschedler](https://www.linkedin.com/in/mschedler)

EDUCATION

Animation Mentor: Online Animation School, San Francisco, CA, Jul 2008 - Mar 2010

Diploma of Advanced Character Animation Studies

University of Applied Sciences FH Joanneum, Graz, Austria, Sep 2001 - Oct 2005

Master of Science in Information Design, Major: Interaction and media design

TRAINING

CGMA: Intro to rigging Jan 2021 - Apr 2021

10-week course by Fabio Siino

Animation Mentor: Creature Animation: Fight or Flight Feb 2018 - Mar 2018

12-week course for advanced Animators with Alvis Avati

FXPhd Jan 2014 - Apr 2014

CMP202: Product Shots, C4D213: Motion Graphics, DMP201: Matte Painting

Pixar Animation Masterclass Berlin, Aug 2013

2-day course with Michael Makarewicz